A Lower Bound of $\frac{1}{2}n^2$ on Linear Search Programs for the Knapsack Problem*

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1. INTRODUCTION

The purpose of this paper is to establish the following theorem:

THEOREM. For each n, any linear search tree that solves the n-dimensional knapsack problem requires at least $\frac{1}{2}n^2$ comparisons.

Previously the best known lower bound on this problem was $n \log n$ [1]. The result presented here is the first lower bound of better than $n \log n$ given for an *NP*-complete problem for a model that is actually used in practice. Previous non-linear lower bounds have been for computations involving only monotone circuits [8] or fanout limited to one. Our theorem is derived by combining results on linear search tree complexity [4] with results from threshold logic [11]. In Section 2, we begin by presenting the results on linear search trees and threshold logic. Section 3 is devoted to using these results to obtain our main theorem.

2. BASIC CONCEPTS

In this section we introduce the basic concepts necessary to the understanding of our main theorem. To begin, we present the model for which our bound holds. It has previously been studied in [6, 7, 10].

DEFINITION. A *linear search tree* program is a program consisting of statements of one of the forms:

- (a) L_i : if f(x) > 0 then go to L_j else go to L_k ;
- (b) L_i : halt and accept input x;
- (c) L_i : halt and reject input x.

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In (a) f(x) is an affine function (i.e., $f(x) = \sum_{i=1}^{\infty} a_i x_i + a_0$ for some a_0 , $a_1, ..., a_n$) of the input $x = (x_1, ..., x_n)$ which is assumed to be from some euclidean space E^n . Moreover, the program is assumed to be loop free.

In a natural way each linear search tree program computes some predicate on E^n . The complexity of such a program on a given input is the number of statements executed on this input.

In proving our results, we shall make use of the following theorem which is proved here for completeness.

THEOREM [4]. Any linear search tree program that determines membership in the set

$$\bigcup_{i \in I} A_i$$

where the A_i are pairwise disjoint nonempty open subsets of E^n requires at least $\log_2 |I|$ queries for almost all inputs.

Proof. We prove that any such search tree T with leaves $D_1, ..., D_r$ has $r \ge |I|$ and hence a path of depth $\ge \log_2 |I|$. The leaves partition E^n and, for each j, D_j is an accepting leaf if $D_j \subseteq \bigcup_{i \in I} A_i$ and a rejecting leaf otherwise. The theorem then follows from the observation for each j, D_j can intersect at most one A_i , since any convex region containing points of A_i and A_i , $(i \neq i')$ must contain points not in $\bigcup_{i \in I} A_i$.

In this paper we shall study the complexity of linear search trees for the n-dimensional knapsack problem, which we state as a geometric problem. It should be noted, however, that our methods can be applied to many other problems. We may state two equivalent versions of this problem.

KNAPSACK PROBLEM (KSn). (i) Given a point $(x_1, ..., x_n) \in E^n$, does there exist a subset I such that $\sum_{i \in I} x_i = 1$?

(ii) Given the hyperplanes H_{α} , $\alpha \in \{0, 1\}^n$ where

$$H_{\alpha} \triangleq \left\{ (y_1, ..., y_n) \in E^n \, \Big| \, \sum_{i=1}^n \alpha_i y_i = 1 \right\},\,$$

does $(x_1, ..., x_n)$ lie on some hyperplane?

Clearly, these two formulations are equivalent and they both correspond to the usual knapsack problem which is NP-complete [5].

The lower bound established here is proved by appealing to results from theshold logic. Before defining the necessary terms from this field, we demonstrate our method and the chief obstacle in applying it.

Let $\Gamma = \{0, 1\}^n - \{0^n\}$. Say a point x is above (below) the hyperplane H_{α} with $\alpha \in \Gamma$ provided

$$\sum_{i=1}^n \alpha_i x_i - 1$$

is positive (negative). Also let R_I for $I \subseteq \Gamma$ be the set

$\{x \in E^n \mid x \text{ is above } H_{\alpha} \text{ with } \alpha \in I \text{ and below } H_{\alpha} \text{ with } \alpha \notin I \}.$

Intuitively, R_I is one of the regions formed by the hyperplanes. There are 2^{2^n-1} possible such regions; however, many of these regions are empty. For example,

 $x_1 + x_2 > 1$, $x_3 + x_4 > 1$, $x_1 + x_3 < 1$, $x_2 + x_4 < 1$

is empty. This example shows that the key problem is to determine how many regions are formed by the hyperplanes $\{H_{\alpha}\}_{\alpha} \in \Gamma$.

The answer to this problem lies in threshold logic. We will now sketch the relevant results. Further details appear in [9].

DEFINITION. Let A be a subset of $\{0, 1\}^n$. Then the partition of $\{0, 1\}^n$ into A and $\{0, 1\}^n - A$ corresponds to a *threshold function* provided there exist weights $w_1, ..., w_n$ such that

- (1) $x_1 \cdots x_n \in A$ iff $w_1 x_1 + \cdots + w_n x_n > 1$.
- (2) $x_1 \cdots x_n \notin A$ iff $w_1 x_1 + \cdots + w_n x_n < 1$.

Note that (2) does not follow from (1).

Let N(n) be the number of such threshold functions, then [11] shows that

$$2^{\frac{1}{2}n^2} \leqslant N(n) \leqslant 2^{n^3}.$$

In the next section we use this result to obtain our lower bound.

3. MAIN RESULTS

In this section we prove our main result, i.e., that any linear search tree for KS_n requires at least $\frac{1}{2}n^2$ comparisons. We first state a technical lemma:

LEMMA. (1) R_I is an open set for $I \subseteq \Gamma$.

(2) $R_{I_1} = R_{I_2}$ implies that $I_1 = I_2$ for $I_1, I_2 \subseteq \Gamma$.

The proof of this is elementary and is omitted. This lemma shows (part (2)) that we need only prove that R_I is nonempty for many sets I in order to prove our theorem. The next lemma does this.

LEMMA. Suppose that A partitions $\{0, 1\}^n$ and gives rise to a threshold function. Then R_A is nonempty.

Proof. Let $w_1, ..., w_n$ be weights for A. Now we claim that $w = (w_1, ..., w_n) \in R_A$.

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(a) Let α be in A. Then w is above H_{α} since

$$\sum_{i=1}^{n} \alpha_i w_i > 1$$

by the definition of threshold function.

(b) Let α be in $\{0, 1\}^n - A$. Then w is below H_{α} since

$$\sum_{i=1}^{n} \alpha_i w_i < 1$$

and again this follows by the definition of threshold function. Thus we have shown that $w < R_A$.

In summary we have shown that there are at least $2^{1/2n^2}$ distinct open sets R_I 's. An appeal to our earlier theorem [4] yields the claimed lower bound.

Finding an upper bound on the linear search tree complexity of knapsack problem appears to be a nontrivial problem. Two possible methods of attack are available. In the first, an algorithm is sought that works uniformly in n. That is, we seek a single method of solving knapsack problems of all dimensions. The existence of such an algorithm that runs in polynomial time is unlikely because this would imply that P = NP. But, for each n, it may be possible to construct a linear search tree that solves all n-dimensional knapsack problems. To construct such a tree; it is necessary to study partitions of the set of knapsack regions by new hyperplanes in order to determine appropriate tests at each stage of the algorithm. Based on considerations of the structure of the regions of the knapsack problem, we conjecture that a polynomial-time algorithm does exist for this problem. The existence of such an algorithm would resolve an open question posed in [3] but would not show that P and NP are equal for the reason given there.

Note added in proof. We have recently discovered an algorithm requiring polynomial expected time for the knapsack problem studied here.

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